

Using Metaphors from Natural Discussion to Improve the Design of Arcum

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There are many dimensions to improve usability:

- To minimize steps necessary (ease of *use*)
 - Emacs and vi are very easy to use
- To improve the *ease of learning*
 - Emacs and vi are very hard to learn
- Bottom line: To let users get the most *value* from the tool
 - “You’re doing it wrong”

• Our focus: **Arcum**: A meta-programming tool

Arcum is for crosscutting program transformations

• Starts with a query:

```
expr == [System.err]
```

• Then, an alternative:

```
expr == [ErrorLog.getLog()]
```

• Leading to results:

```
System.err
System.err.printf ...
sendTo(System.err ...
System.err
err
stream = System.err
System.err
System.err
```

• Causing transformation:

```
ErrorLog.getLog()
ErrorLog.getLog().printf ...
sendTo(ErrorLog.getLog() ...
ErrorLog.getLog()
ErrorLog.getLog()
...
```

Arcum uses modular concepts

- Descriptions of idioms implement a common interface:

```
interface ErrorLogAccess() {
  abstract access(Expr expr) {
    check {isA(expr, java.io.PrintStream)}
  }
}
```

```
match access(Expr expr) {
  expr == [System.err]
}
```

```
match access(Expr expr) {
  expr == [ErrorLog.getLog()]
}
```

Analysis approach for Arcum

- A qualitative, exploratory study:
 - How would users even approach or conceive of a meta system?
- Goal: Guide the design of the language, its examples, and the tutorials.
- Approach: Identify the **metaphors** that participants used, as a way to know their expectations.
 - Like Grounded Theory, we didn't **start** from a hypothesis
 - Unlike Grounded Theory, we didn't apply coding, etc...

Analysis approach for Arcum

- We conducted a user study of 3 pairs of programmers, for two separate sessions
- Project used: Lobo browser, written in Java

Pairs performed a series of change tasks:

1. Manually externalize a field
2. Repeat changes by using Arcum code provided
3. Modify Arcum code to add special check
4. Port code from using StringBuffer to StringBuilder
5. Check the usage of Lobo's logging idiom



Participants reasoned about scattering by writing queries

Concept	Program Fragment	Resource	Path	Line
attrGet	r.next	List.java	//PartTwo/src/edu/ucsd/stu...	38
attrGet	list.next	ListPrinting.java	//PartTwo/src/edu/ucsd/stu...	14
attrGet	list.next	ListPrinting.java	//PartTwo/src/edu/ucsd/stu...	13
attrGet	r.next	ListURL.java	//PartTwo/src/edu/ucsd/stu...	7
3 fragments matched				

A1: "Maybe it's not something we can actually fix with this because it's not our code, it's a bad library dependence."

A2: "Well what we can do is detect where it happens."

A query can create false confidence

- When a query doesn't match the programmer's intentions it can create false confidence about the properties of the program

A2: "Oh, those are, oh we were looking at the wrong thing. Cool. But now we know there are ones we're not getting too, right, because..."

A1: "[...] it can take various sorts of arguments"

- Defensive approaches to checking queries were not observed

Confusing Definition with Reference

- Even the simple `System.err` to `ErrorLog.getLog()` example creates confusion in the best of programmers:
 - “Why not just use Encapsulate Field?”
- Participants were unclear what Arcum’s `Type` type meant:
 - When participants searched for `java.lang.StringBuffer` they were surprised to see only one result listed

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Confusing Definition with Reference

- Participants wanted matches for `Type` to be:
 - the *uses* of the type (e.g., declarations),
 - not the *definition* of the type (compiled JRE binary)
- This meta-level confusion suggests two possibilities to explore:
 - Arcum’s type system can be richer, and explicitly make the distinction:
 - `FieldDeclaration`
 - `FieldUse` (a subtype of `Expr`)
 - Arcum’s type system can be relaxed, and use-based

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Use of reference materials

- Participants needed to know what was returned by `Map`’s `put` method and saw the following documentation in Eclipse:


```
V put(K key, V value)
```

A2: “There’s some way that it will give you the type. There you go. You do need to mouse over it.”

A1: “It’s ‘value’.”

A2: “So it gives you the value. So in this case we can use it. Just like this one. So we can just put this guy.”
- But `put` returns the *previous* value in the map.

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Reasoning over several implementations

- It wasn’t surprising that participants used a **before-and-after** conceptualization for transformation tasks concerning two different implementations
- **Error detection** declarations were far more difficult to cope with
 - Not only do you need to think of the correct implementation, but also all possible incorrect ones

B1: “It matched but it didn’t tell us anything. So we need to do something that detects the error. So we have to capture this in a variable and check that it’s of that form. Or something like that. Or maybe not.”

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Keywords should match conceptions

- The keyword “*realize*” had no meaning for the participants, so “*match*” was the keyword we ultimately decided on
- Similarly for “*require*”, which became “*check*”
- Considering keywords in the context of metaphors and models that novice programmers have is a serious point of view.

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Modularity “Worked”?

- On the decomposition of the refactoring process:

B1: “First let’s see if we can just find them, and then if we can replace them.”

- But, we found programmers struggled with conceiving of multiple implementations simultaneously.

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