2010
Careers Industry Night

Wednesday 14 April 2010
1730-2130

Maclaurin Foyer and MCLT103
Victoria University of Wellington

Cost: **FREE**
Some drinks and pizza provided

Registration: http://tinyurl.com/nzcsrsc
Website: http://ecs.victoria.ac.nz/Events/NZCSRSC2010/

NZCSRSC 2010, Victoria

Keynote: The Career-Spotter's Field Guide

Nat Torkington

There's life beyond the ivy-covered walls of academia. Learn from veteran observer Nat Torkington about startups and BigCos, of IT and ops and dev, of VCs and IPOs, and why open source fails to suck. Many illustrations, hard case, cloth bound, slight foxing. 1st edition.

TechTalk: Scale: Solving the Biggest Problems in Computer Science

Daniel Nadasi - Google

The one thing I notice every day at work is the sheer size of it all. Thousands of computers, millions of users, distributed across the whole world. In this talk I'll be giving my perspective as a Software Engineer at Google into these huge problems. Using examples drawn from Google's most ambitious projects, I'll highlight some of the common (and less common) challenges and strategies for dealing with them, as well as the balance between Engineering and Computer Science at this scale.

TechTalk: Software Development in the Real World - Microsoft Silverlight Ticketing Kiosk

Chris Klug - Intergen

My life as a developer is full of interesting projects. A lot of them are start off with "can you build this awesome application that integrates with that not so awesome other application, make it look good and have it done by the end of the week?" Software development doesn't always happen according to the way that it is being taught in school. In my world it is actually more common to have to build something amazing in a very short timeframe, with very little resources and a lot of constraints. Intergen recently gave me an awesome project like this, and I'd like to share some of my experiences with this project to show what my life as a software developer is like and why I love it.